

Future Guessr: Online game of anticipation to visualize our planet disrupted by climate change

Paris, June 17, 2025. As the United Nations Ocean Conference in Nice has just concluded, and the effects of climate change continue to be felt across the globe - floods, extreme heatwaves, wildfires ... - Artefact 3000 unveils FutureGuessr, an immersive online experience that plunges players into future landscapes transformed by the impacts of climate change. Developed in collaboration with the Réseau Action Climat, this awareness project aims to sound the alarm on the urgency of taking action, while providing an educational, visual, and impactful experience.

A committed twist on geography games

What if no landscape on Earth was recognizable anymore? Inspired by popular geography games like GeoGuessr (65 million players worldwide) and OpenGuessr, FutureGuessr adopts similar mechanics: the player is dropped somewhere in the world in a 360° environment and must guess their location. But here, it's no longer today's world. The landscapes reflect a future where global warming reaches or exceeds +2.7°C by 2100, according to intermediate to high IPCC scenarios. This future, transformed by the consequences of climate change, remains possible if policy efforts fail to drastically and rapidly reduce human-generated greenhouse gas emissions.

Future landscapes generated from scientific data

Submerged islands in the Maldives, the Amazon turned into savannah, Antarctica adrift, or the disappearance of the Mer de Glace... The transformation of each ecosystem was modeled using scientific data from the latest IPCC reports. This data is translated into textual prompts that generate visual projections, respecting real-world topography through AI developed specifically for this project. To limit the carbon footprint, the AI is hosted locally. This approach makes often complex developments visible by projecting them into realistic and often disturbing landscapes.

Climatologist Benjamin Sultan, contributing author of the IPCC's 6th report and research director at IRD, supported the project and validated its scientific approach. Thanks to him, each generated landscape is based on a rigorous documentary foundation, transformed into a visual narrative.



Benjamin Sultan, research director at IRD, climatologist, and IPCC expert: *"FutureGuessr skillfully illustrates the upheavals caused by climate change in a playful way while showing that another future is possible."*

Raising awareness without moralizing

Designed as a bridge between science and the general public, FutureGuessr does not aim to dramatize but to inform. For each landscape, two scenarios are presented: one of inaction—with often dramatic consequences—and one of a resilient future made possible by ambitious policies, sustainable practices, and collective mobilization. As the IPCC reminds us, we collectively have enough knowledge, tools, and global capital to meet the climate challenge. Solutions exist: weaning ourselves off fossil fuels, prioritizing investments in alternative transportation, efficient building renovations, renewable energies, and moving towards a more frugal (in energy, materials, land, water, meat consumption...) and fairer society. Every additional tenth of a degree in warming will lead to increasingly severe consequences affecting more people and drawing us closer to an undesirable future. With FutureGuessr, Artefact 3000 and Réseau Action Climat aim to emphasize the urgency of acting now.

Objective: Play to Understand

FutureGuessr aims to raise awareness through gameplay. While the futures presented may be alarming, they are not inevitable. They depend on the choices we make today.

Visit futureguessr.fr

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